

COMMODORE 64

TORNADO LOW LEVEL

COMMODORE 64

TORNADO LOW LEVEL

Fly your Tornado at supersonic speed, hugging the terrain, using your radar and landscape map to locate your enemy. 100% machine code offers the best in 3D representation with superb full-colour graphics. Made in the U.K.



Licensed from
Vortex
Software

ocean

TORNADO LOW LEVEL

Its program code, graphic representation and artwork are the copyright of Ocean Software Limited and may not be reproduced, stored, hired or broadcast in any form whatsoever without the written permission of O.S.L. All rights reserved.

The object of the game is to seek and destroy enemy targets whilst piloting your Tornado fighter aircraft at low level and supersonic speed to achieve the highest possible score.

LOADING

Position the cassette in your Commodore tape recorder with the printed side upwards and make sure that it is rewound to the beginning. Ensure that all leads are connected. Press the SHIFT key and the RUN/STOP key simultaneously. The screen message should follow; press PLAY on tape. This program will load automatically. When loading is complete follow screen instructions.

ocean

TORNADO LOW LEVEL

PLAYING

Hugging the ever changing terrain, avoiding mountain peaks, negotiating pylons, flying beneath bridges you may use the 360° control of your Tornado to its full effect. The advance warning radar and landscape map will help to guide you to your enemy. Land, refuel and take-off at will using the swing-wing feature to reach supersonic speed.

CONTROLS

Joystick – Port 2

Keyboard:

- I – Up
- Q – Down
- X – Take-off/Wing mode
- M – Landscape Map
- G – Bank Left
- H – Bank Right

Licensed from Vortex Software, Tornado Low Level was created by C. Panayi and translated for the Commodore 64 by Ocean Software Limited. Please ask your local dealer for other titles in our varied exciting range.

If you've written a good program, why not contact us, without obligation, to discuss marketing it for you.

Write to:

**Ocean Software Limited,
Ocean House, 6 Central Street,
Manchester 2.**

PRODUCED BY D. C. WARD

© 1984 Ocean Software Limited.